



HELSINKI UNIVERSITY OF TECHNOLOGY
Networking Laboratory

Measurements on Differentiation of Internet Traffic

Author: Jari Huttunen

Supervisor: Professor Raimo Kantola

Instructor: Marko Luoma, Lic.Sc. (Tech.)

Helsinki University of Technology
Networking laboratory



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Background

- Current Internet is based on a best effort packet delivery
 - In the case of network congestion especially the real-time applications are not able to operate properly
- Standardized Quality of Service (QoS) architectures
 - Integrated Services (Intserv)
 - Differentiated Services (DiffServ)
- IntServ failed due to scalability problems
- DiffServ is the most promising architecture to provide better service than today



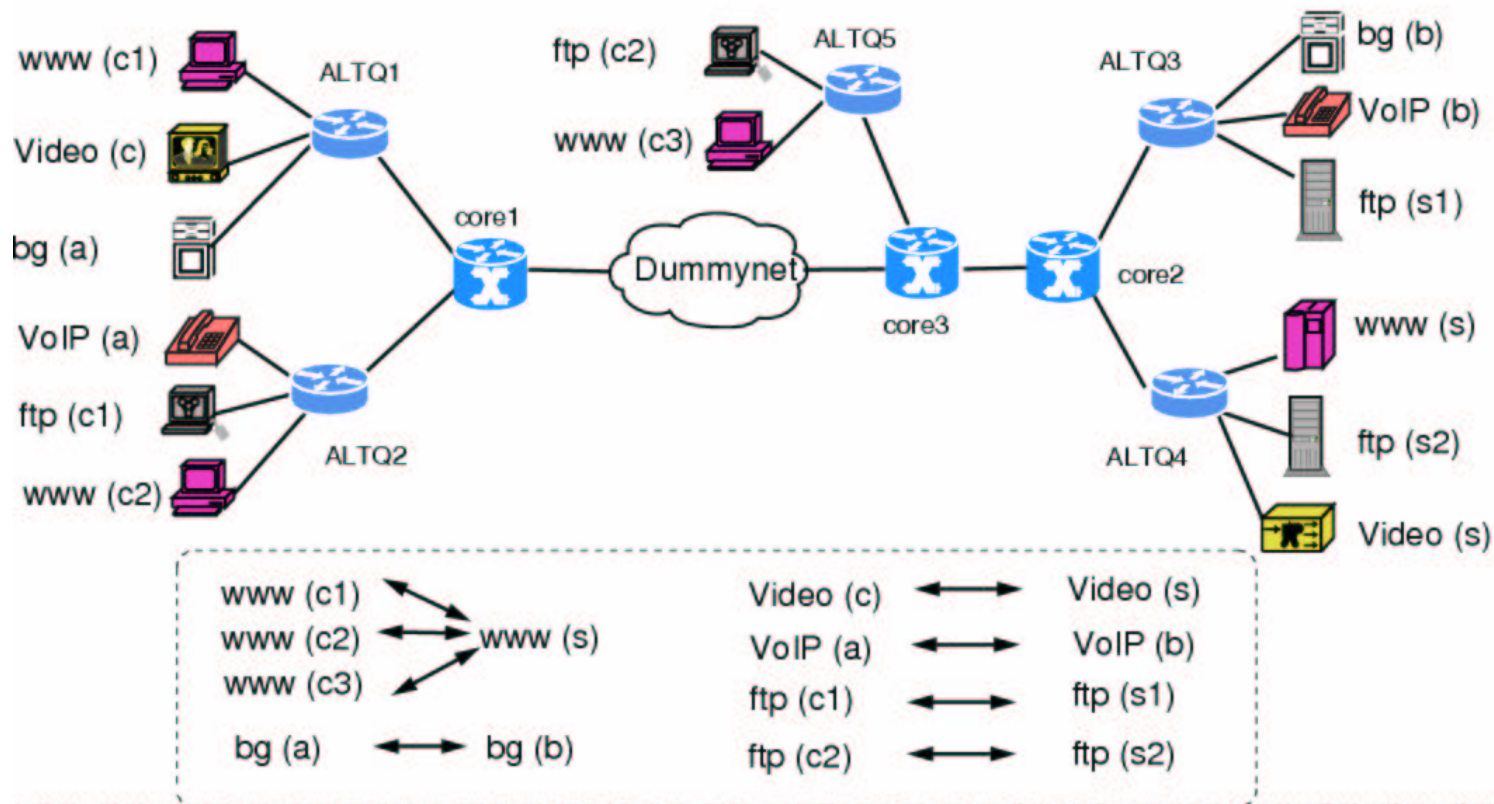
Objectives

- Perform network measurements
 - Create an isolated fully functioning DiffServ network for traffic measurements with various traffic sources
 - Basically a QoS capable mini-Internet
- Get better understanding on differentiation principles and problems
- Compare results to simulations conducted earlier



Measurement network

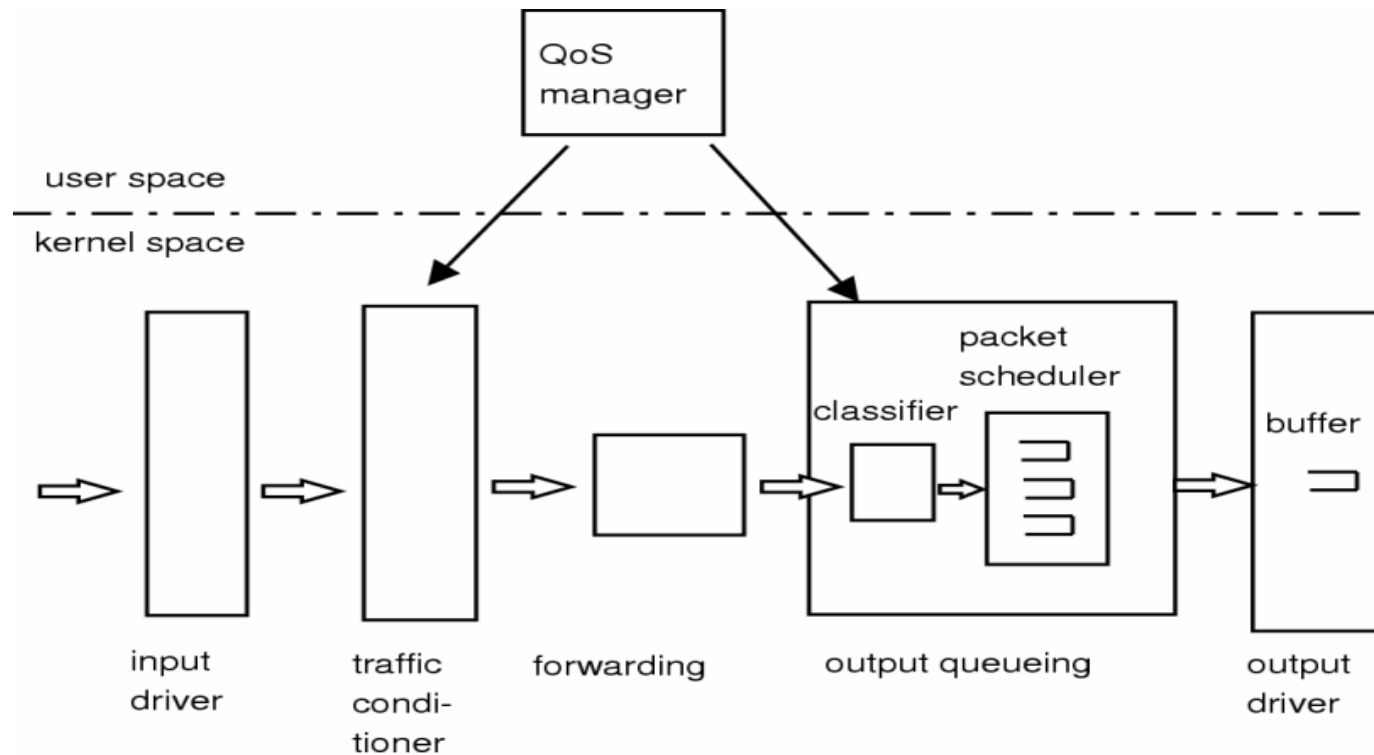
- Routers: generic PC-hardware (low cost and flexible!)
 - AMD 1300 MHz/256 MB
 - 4 * 3Com 10/100 Ethernet NICs





Implementing QoS

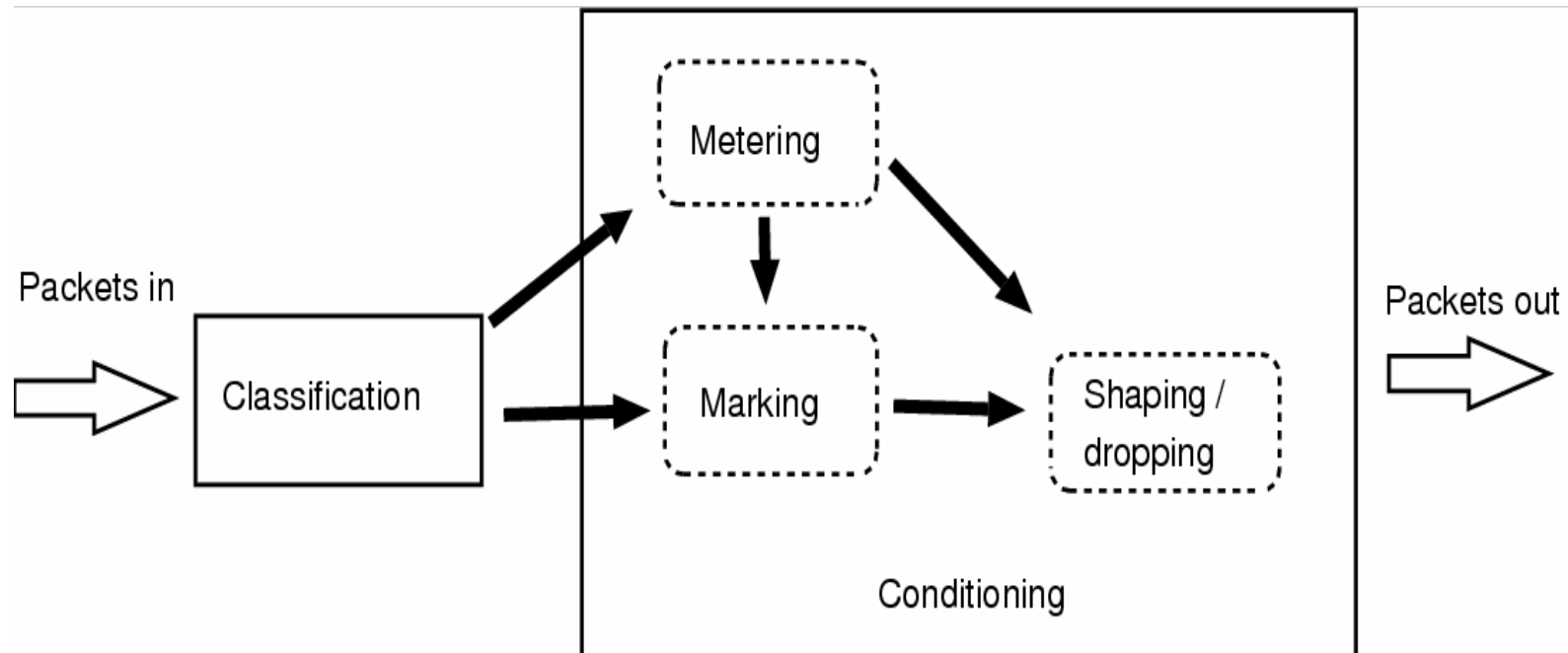
- FreeBSD 4.5 OS patched with ALTQ-package
 - Provides necessary QoS mechanisms to implement DiffServ





DiffServ

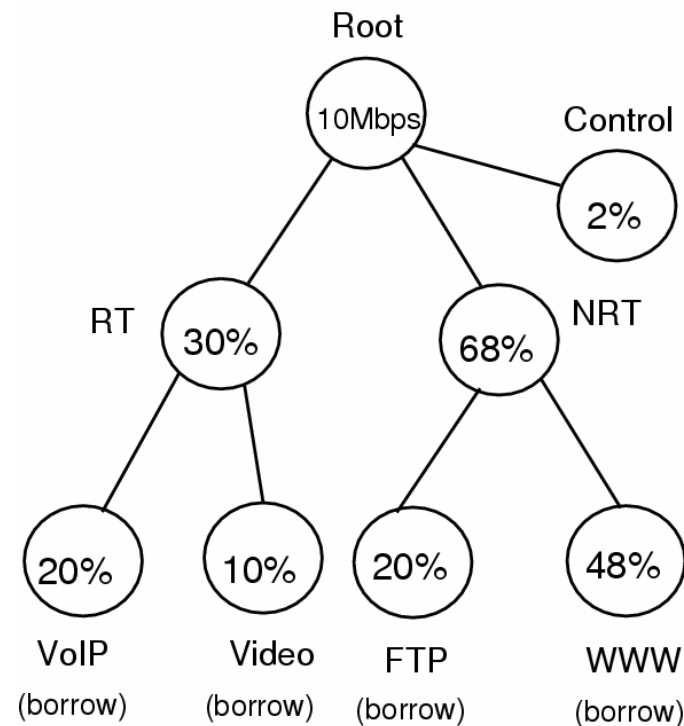
- DiffServ model includes two conceptual elements:
 - classification
 - conditioning





CBQ

- Class Based Queueing (CBQ)
 - Partitioning and sharing of link bandwidth by hierarchically structured classes
 - Each (leaf) class has its own queue





Emulated applications

- VoIP
 - Constant bit rate stream bi-directionally
 - G.711 μ -law voice coding with 20 ms framing
 - Mapping to PSQM voice scoring system (0.4→6.5)
- Video streaming
 - Varying bit rate application
 - MPEG-4 encoded video stream from a movie (trace file)
 - Mean bitrate 130 kbps, max 595 kbps
- FTP / P2P
 - Long lasting file transfers
 - Packets size of 1500 B (MTU)
- HTTP
 - Short ‘interactive’ connections (bursty in nature)
 - Reading time chosen as a random time between 0-12 s



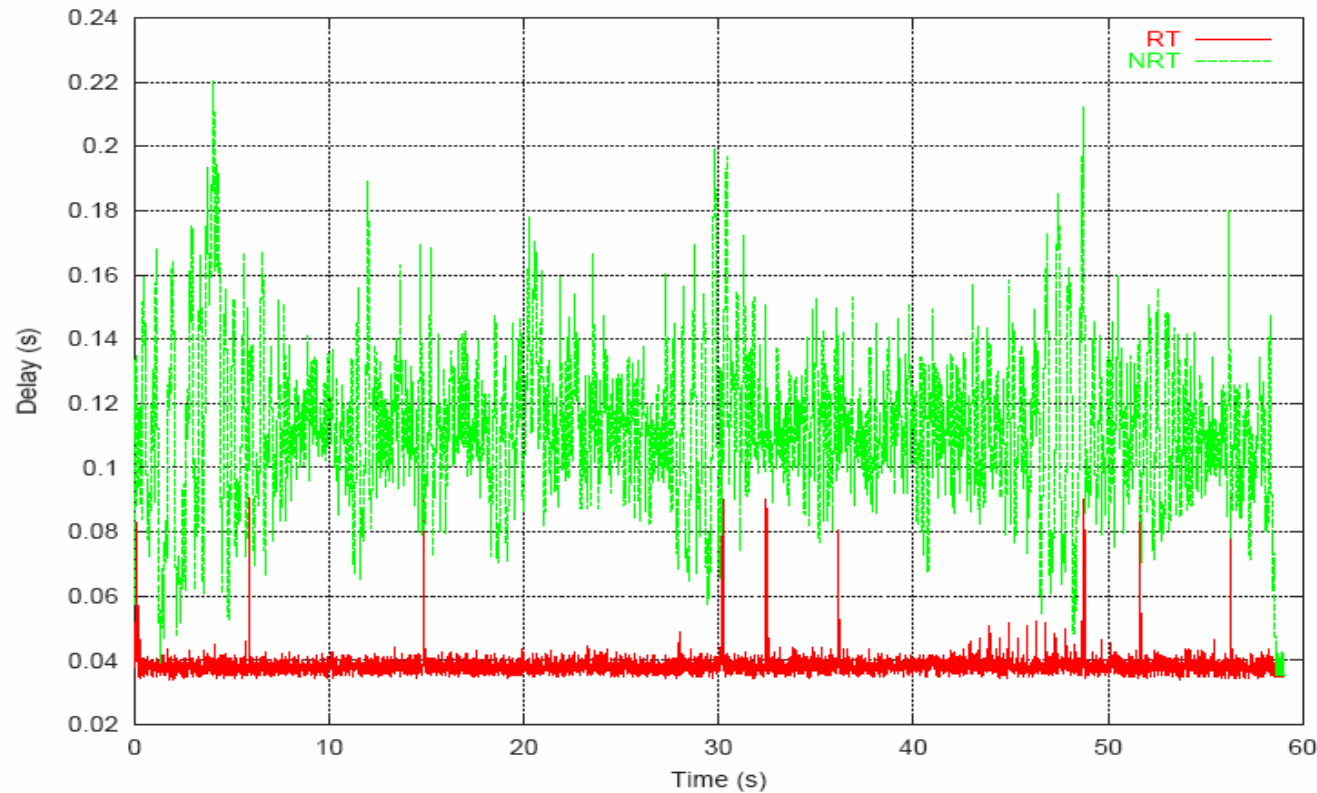
Measurements

- Level of differentiation
 - How many traffic classes are needed?
- Differentiation principle
 - What should be the differentiation policy?
- Provisioning aspects
 - Is ALTQ/CBQ capable of satisfying the provisioning goal?
- Symmetry of differentiation
 - In what class should the TCP ACKs be delivered?



Measurement results

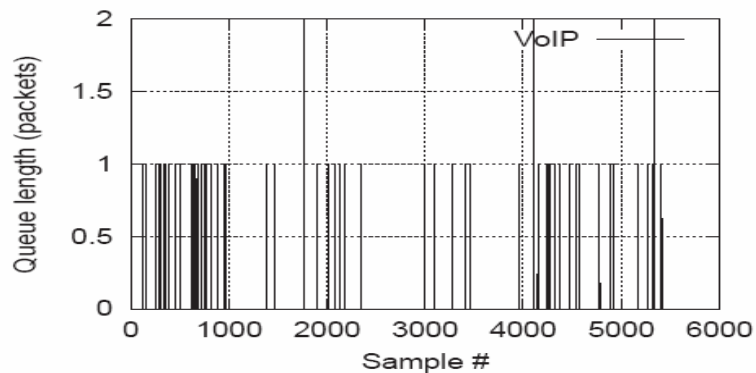
- Controlled delay behaviour with two traffic classes
 - The use of real-time applications with hard requirements (e.g. IP telephony) is possible



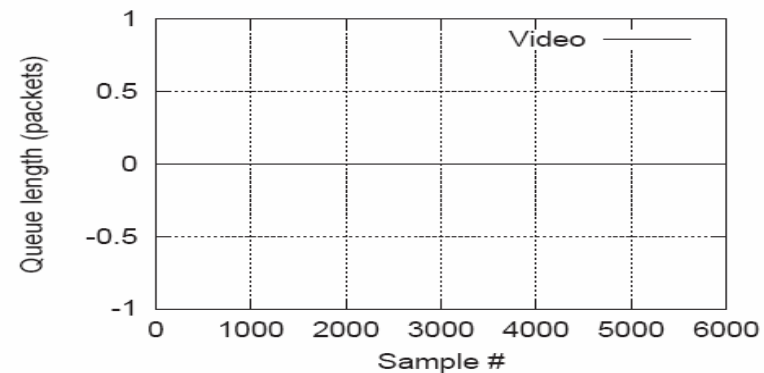


Measurement results

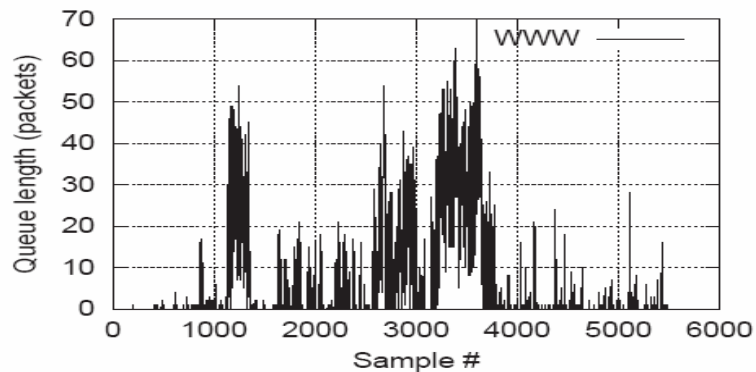
- Each traffic type in its own class (queue)
 - Easier to control



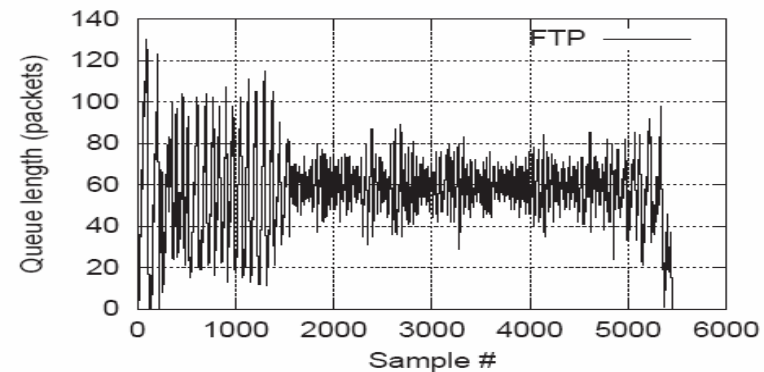
(a) VoIP class



(b) Video class



(c) WWW class

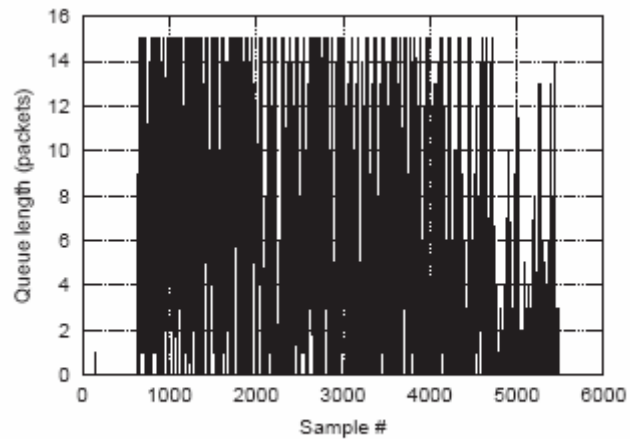


(d) FTP class

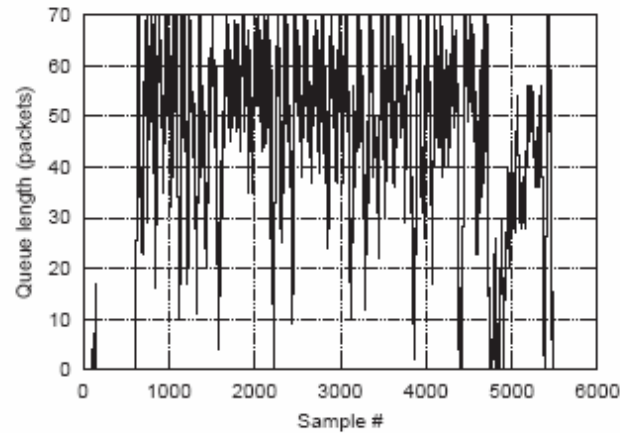


Measurement results

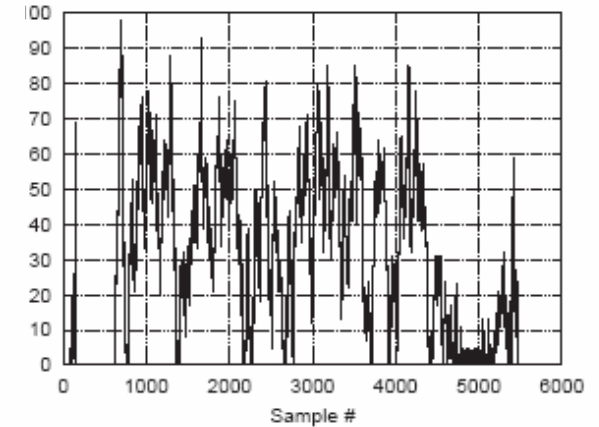
- Olympic Service Model does not take into account traffic requirements nor characteristics
 - Interference issues



(a) Gold



(b) Silver



(c) Bronze



Conclusions

- Differentiation policy has to take traffic requirements into consideration
 - Controllable and predictable service quality
- Two traffic classes is the minimum
 - One class for real-time traffic and one class for non-real time traffic
- Long and short TCP flows should be separated
- The symmetry of differentiation did not seem to play important role



Conclusions (cont.)

- ALTQ/CBQ can be used to provide isolation between traffic classes
 - Controlled delay behaviour for delay sensitive applications
- ALTQ/CBQ works in general, but...
 - Problems in the borrowing feature
 - Not all excess capacity can be utilized



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Thank you!

Questions ?